Illustration Bachelor of Fine Arts Courses

First Year

**MEDA 115 Figure Drawing I** Meda (0,6,3,3)
Introduction to figure drawing. Use observational gesture and expressive drawing to demonstrate: proportion and measurement; volume and space; basic anatomy; format and composition; balance and movement; focus and edge; relation of figure to environment. Prerequisite(s): None.

**MEDA 112 2D Design** Meda (0,6,3,3)
Develop understanding of structure and application of color in two- dimensional visual arts. Color instruction is augmented by instruction in basic design elements and principles. Focus on abstract imagery. Prerequisite(s): None.

**MEDA 111 Drawing I** Meda (0,6,3,3)
Introduction to the representation of three-dimensional forms in two- dimensional space. Focus on drawing one-, two-, and three-point linear perspective systems from observation and imagination. Develop: Measuring and sighting techniques; drawing skills; value and lighting; design approaches. Prerequisite(s): None.

**LIBA 112 Film & Narrative** LA (3,0,3,6)
Introduction to the visual techniques and language of film, exploring how they are used to define character and communicate narrative and theme. Examines connection between visual design and storytelling by focusing on editing, mise-en-scene and narrative. Prerequisite(s): None.

**WRIT 151 Writing Studio** LA (3,0,3,6)
Introduction to academic and professional writing. Emphasis on: rhetorical knowledge; critical thinking, reading and writing processes and conventions. Analysis and evaluation of multiple reading strategies; composition; use of research tools; development of research process; documentation techniques and incorporation of sources; peer review; editing and proofreading strategies. Prerequisite(s): None.

**MEDA 125B Figure Drawing II for GA & IL** Meda (0,6,3,3)
Continued study of observational gesture and expressive drawing to demonstrate: proportion and measurement; volume and space; basic anatomy; format and composition; balance and movement; focus and edge; relation of figure to environment. Create figures from observation with realistic: structure; dynamics; sustained poses; anatomy. Use of drawing and 3D studies in clay. Prerequisite(s): MEDA 115.

**MEDA 123A 3D Design for CA & IL** Meda (0,6,3,3)
Introduction to elements and principles of 3D design: space; form and mass; scale; proportion; gravity and equilibrium; research; drawing. Work from observation to acquire understanding of human body relative to invention of character. Emphasis on application of the following to human gesture and movement in dimensional space: skeletal structures; narrative; observation and invention; reference and interpretation. Emphasis on maquette-making and sculpting in clay; importance of craftsmanship. Expand understanding of color, patina, and surface. Prerequisite(s): MEDA 115.

**MEDA 126A Drawing II for IL** Meda (0,6,3,3)
Introduction to the representation of three-dimensional forms in two- dimensional space. Focus on drawing one-, two-, and three-point linear perspective systems from observation and imagination. Develop: measuring and sighting techniques; drawing skills; value and lighting; design approaches. Prerequisite(s): MEDA 111.
<table>
<thead>
<tr>
<th>Course Code</th>
<th>Title</th>
<th>Component</th>
<th>Credits</th>
<th>Description</th>
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<tbody>
<tr>
<td>LMST 282</td>
<td>Literature &amp; Media Studies</td>
<td>LA</td>
<td>(3,0,3,6)</td>
<td>Introduction to literary study and critical thinking about media. Prerequisite(s): None.</td>
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<tr>
<td>ARTH 120</td>
<td>History of Illustration</td>
<td>LA</td>
<td>(3,0,3,6)</td>
<td>History of illustration from the Middle Ages to the present. Survey of significant illustrators and the artistic, sociological, economic, and political movements which influenced the development of their art. Prerequisite(s): None.</td>
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<td><strong>Second Year</strong></td>
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<tr>
<td>ILLU 277</td>
<td>Painting I</td>
<td>IL</td>
<td>(0,6,3,3)</td>
<td>Introduction to materials, methods, and fundamental principles of painting. Develop perceptual abilities, sensitivity to color, and compositional ideas. Subject matter includes still life, landscape and the figure. Prerequisite(s): None.</td>
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<tr>
<td>ILLU 271</td>
<td>Illustration Media</td>
<td>IL</td>
<td>(0,6,3,3)</td>
<td>Experiment with a variety of media, tools, and supports. Explore possibilities of illustration in: black and white; color; wet and dry mediums. Emphasis on improving technique and visual communication skills. Prerequisite(s): None.</td>
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<tr>
<td>ILLU 251</td>
<td>Illustration I</td>
<td>IL</td>
<td>(0,6,3,3)</td>
<td>Introduction to illustration through narrative drawing and painting. Black- and-white and color media are used to form clear concepts and give expression to the single-image story. Emphasis on picture-making procedures, from concept development to finished art. Prerequisite(s): None.</td>
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<tr>
<td>ELEC 213</td>
<td>Figure Anatomy</td>
<td>AA</td>
<td>(0,6,3,3)</td>
<td>Introduction to human anatomy for the artist. Explores elements including: using proportion as a tool; the major masses of the body and how they are related; muscle physiology; opposing pairs and how they work; major bones and landmarks of the body; major muscle groups and functions; muscles of facial expression; how the body is balanced in static and active states. Emphasis on drawing. Prerequisite(s): None.</td>
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<tr>
<td>ARTH 111</td>
<td>Development of Art &amp; Ideas</td>
<td>LA</td>
<td>(3,0,3,6)</td>
<td>Introductory art history survey. Presents important masterworks from across the globe, from the prehistoric period to the present. Considers art within cultural and historical contexts. Prerequisite(s): None.</td>
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<tr>
<td>ILLU 278</td>
<td>Painting II</td>
<td>IL</td>
<td>(0,6,3,3)</td>
<td>Continued study of materials, methods, and fundamental principles of painting. Develop perceptual abilities, sensitivity to color, and compositional ideas within the context of still life, interior, and landscape subject matter. Includes brief introduction to figure painting. Prerequisite(s): ILLU 277 or permission from instructor.</td>
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<tr>
<td>ILLU 261</td>
<td>Computer Illustration</td>
<td>IL</td>
<td>(0,6,3,3)</td>
<td>Introduction to fundamentals of digital illustrating using both draw and paint programs. Prerequisite(s): ILLU 251.</td>
</tr>
<tr>
<td>ILLU 252</td>
<td>Illustration II</td>
<td>IL</td>
<td>(0,6,3,3)</td>
<td></td>
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</tbody>
</table>
Continued instruction in illustration through narrative drawing and painting. Black-and-white and color media are used to form clear concepts and give expression to the single-image story. Emphasis on picture-making procedures, from concept development to finished art. Prerequisite(s): ILLU 251.

**ILLU 224 Figure III**  
Advanced exploration of human figure in form, proportion, and anatomy. Progress from accurate representation of the figure to informed, gestural expression. Formal aspects of drawing are studied through intensive observation of live models. Draped and undraped models used. Prerequisite(s): MEDA 125 Figure Drawing II.

**Third Year**

**ILLU 351 Illustration II**  
Examination of illustration within the contexts of advertising, editorial and book illustration. Expand ability to communicate to a mass audience through pictures with impact and style. Prerequisite(s): ILLU 252.

**ILLU 377 Figure Painting I**  
Advanced painting course stressing the realistic representation of the human figure in oils. Emphasis is on developing composition skills, along with portraying the live figure using both draped and undraped models. Prerequisite(s): MEDA 125A or MEDA 125B.

**GDES 210 Design & Typography**  
Introduction to principles and application of design and typography. Develop typographic fundamentals, layout, and compositional skills. Apply design process to visual communication problems. Develop solutions through analytical and intuitive approaches to problem-solving. Prerequisite(s): DSNA 122 or MEDA 112.

**ILLU 325 Figure IV**  
Advanced exploration of the form, proportion, and anatomy of the human figure. Progress from accurate representation of the figure to informed, gestural expression. Study formal drawing through intensive observation of live models. Draped and undraped models used. Prerequisite(s): ILLU 224.

**ILLU 352 Illustration II**  
Continued examination of illustration within the contexts of advertising, editorial and book illustration. Expand ability to communicate to a mass audience through pictures with impact and style. Prerequisite(s): ILLU 252.

**ILLU 378 Figure Painting II**  
Continued advanced painting course stressing the realistic representation of the human figure in oils. Emphasis is on developing composition skills, along with portraying the live figure using both draped and undraped models. Prerequisite(s): ILLU 377.

**ILLU 311 Visual Development I**  
Learn and practice basic concept design techniques such as: brainstorming; sensitivity to sequence; movement; compositional design; development of character backstory; environment. Acquire familiarity with overall production sequence in creation of films, graphic novels, and games. Gain understanding of the role of illustrator in the pre-production and production sequence. Prerequisite(s): None.

**Fourth Year**
ILLU 451 Advanced Illustration  IL  (3)
Development of independent voice in Illustration. Develop Illustration portfolio while undertaking advanced problem-solving in a variety of specialties. Prerequisite(s): ILLU 352.

ILLU 312 Visual Development II  IL  (0,6,3,3)
The Storyboarding course will review the way story is communicated through sequential narrative. Students should enter this class with a familiarity with the production sequence used in making a time-based narrative. It is expected that students should understand where Visual Development fits into the production sequence. Students are expected to have a beginning familiarity with character and environment design and be able to demonstrate this understanding in storyboard projects over the course of this class. Assignments in this class are designed to refine and strengthen these skills. The capstone project will be an animatic.

ILLU 452 Advanced Illustration  IL  (6)
Continued development of independent voice in Illustration. Develop Illustration portfolio while undertaking advanced problem-solving in a variety of specialties. Prerequisite(s): ILLU 451.