



1624

DEGREE-SEEKING
STUDENTS

11:1

STUDENT TO
FACULTY RATIO

100+

RECRUITERS
PER YEAR

119

FULL TIME

58

PART TIME

FACULTY MEMBERS

MAJORS

- Business of Art & Design (BA)
- Computer Animation (BFA)
- Creative Writing (BFA)
- Entertainment Design (BFA)
- Film (BFA)
- Fine Arts (BFA)
- Game Art (BFA)
- Graphic Design (BFA)
- Illustration (BFA)
- Motion Design (BFA)
- Photography & Imaging (BFA)
- Virtual Reality Development (BFA)
- Visual Studies (BA)

34 RINGLING ALUMNI
WORKED ON 8 OF
THE 2020 OSCAR-
NOMINATED FILMS

ACCREDITATIONS

- National Association of Schools of Art and Design (NASAD)
- The Southern Association of Colleges and Schools Commission on Colleges (SACSCOC)
- The Council for Interior Design Accreditation (CIDA)

WORLD'S
FIRST
VIRTUAL REALITY
BFA PROGRAM



2020-21 TUITION: \$45,000
ANNUAL OPERATING BUDGET:
\$87 million, 68% from tuition & fees

MINORS

- Art History
- Business of Art & Design
- Creative Writing
- Film Studies
- Fine Arts
- Gender and Sexuality Studies
- Graphic Design
- Photography & Imaging
- Realistic Painting
- Visual Development

OUR STUDENT
BODY COMES
FROM

55
COUNTRIES

44
STATES

5
COMMONWEALTHS
& TERRITORIES



34%
FLORIDIANS



19%
INTERNATIONAL

#2 MOTION GRAPHICS
SCHOOL IN THE WORLD

The Rookies

GAME ART #1 IN THE US
AND #3 IN THE WORLD

The Rookies



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STUDENT
ACADEMY
AWARDS

RANKED TOP
VFX SCHOOL

The Hollywood Reporter

NAMED A TOP
DESIGN SCHOOL

Graphic Design USA

ILLUSTRATION
RANKED #2 IN
THE US

The Art Career Project

#1 ANIMATION
SCHOOL IN THE
WORLD

Animation Career Review